### Digital Citizen 3-5

**ISTE Standard 2:** Students recognize the rights, responsibilities and opportunities of living, learning and working in an interconnected digital world, and they act and model in ways that are safe, legal and ethical.

### Components for Design & Scoring

These projects, activities, and learning experiences consist of: students taking an active role in the learning process through setting goals, building online connections, and being digital problem solvers.

**While designing, incorporate as many components as make sense & prioritize at least 2. Consider the questions for the corresponding prioritized component as you design.**

<table>
<thead>
<tr>
<th>Component</th>
<th>Question</th>
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<tbody>
<tr>
<td>a. Digital Citizens demonstrate an understanding of the role an online identity plays in the digital world and learn the permanence of their decisions when interacting online.</td>
<td>Do students have the opportunity to demonstrate an awareness of their digital presence?</td>
<td>Do students have the opportunity to avoid copyright infringement and plagiarism?</td>
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<td>b. Digital Citizens practice and encourage others in safe, legal and ethical behavior when using technology and interacting online, with guidance from an educator.</td>
<td>Do students have the opportunity to behave in a smart and appropriate manner online with guidance from an educator?</td>
<td>Do students have the opportunity to protect their digital privacy and security?</td>
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<td>c. Digital Citizens learn about, demonstrate and encourage respect for intellectual property with both print and digital media when using and sharing the work of others.</td>
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<tr>
<td>d. Digital Citizens demonstrate an understanding of what personal data is, how to keep it private and how it might be shared online.</td>
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### Scoring Guide

Determine which of the following best describes the student’s level of proficiency. The above components for design and scoring may assist in evaluating.

**Exceeded:** Students go beyond what was taught and demonstrate a high level of knowledge, skill or understanding.

**Mastered:** Students recognize the rights, responsibilities, and opportunities of living, learning and working in an interconnected digital world, and they act and model in ways that are safe, legal, and ethical.

**Partially Understood:** Approaching mastery level. Meets some requirements for proficient work, demonstrates some knowledge & understanding

**Needed Support:** Below mastery level. Meets few requirements for proficient work. Demonstrates little knowledge & understanding

### Potential Exceeded Examples

Students can be marked as Exceeded if they have mastered the standard and demonstrated one or more of these components:

- Students cultivate and manage their digital identity and reputation and are aware of the permanence of their actions in the digital world.
- Students engage in positive, safe, legal and ethical behavior when using technology, including social interactions online or when using networked devices.
- Students demonstrate an understanding of and respect for the rights and obligations of using and sharing intellectual property.
- Students manage their personal data to maintain digital privacy and security and are aware of data-collection technology used to track their navigation online.